



St Saviour's CE Primary School

Year 2 Class Newsletter Term 3 2025-26

Dear Year 2 Parents and Carers,

We are really looking forward to another exciting term with your child in Year 2. Although it is a very short term, we have a lot of fun learning to do in Spring 1!

Homework:

Reading for Pleasure Books- Your child can choose a new book once they have finished their current one. If you feel like you need some book suggestions for your child please just let us know!

Reading records- Please record the reading you do with your child and at home in their reading record. This is also a great place to ask the Year Two team any questions you have related to reading.

Doodle- Please continue to complete Doodle challenges daily and engage fully with all topics on the site - login information has been shared but please ask if you need another copy.

Project – this term's project will be shared on Google Classroom.

PE Days: PE will take place on Mondays and Wednesdays. Please ensure your child wears the school PE kit, appropriate shoes and seasonally appropriate clothing and outerwear. Monday PE lessons will be outside and weather permitting, Wednesday will be as well.

Art: We will be doing printing this term in art. If you have any cereal boxes at home, it would be great if you could bring them in to school for our project.

Subject	What the children will be learning
<p>English Theme: Creation & conservation</p>	<ul style="list-style-type: none"> ● Writing texts: The journey home and The House Held up by Trees. ● Reading texts: There's a Rang-Tan in my Bedroom and The Magic and Mystery of Trees. ● Writing Focuses: <ul style="list-style-type: none"> ○ Descriptive language ○ Types of sentences ○ Posters ○ Information reports ○ Planning writing ○ Writing for purpose ○ Writing a persuasive letter ○ Making corrections ○ Writing a descriptive non-fiction text ○ Information text ○ Writing Instructions ○ Homophones ● Class book for pleasure: James and the Giant Peach by Roald Dahl
<p>Maths</p>	<ul style="list-style-type: none"> ● Place value ● Number facts ● Addition and subtraction ● 3D shapes ● Time





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Science What changes occur when humans and animals grow?	<ul style="list-style-type: none">• Can I order the stages of the human life cycle?• What are the stages of life from adulthood to old age?• How can I match offspring to their parents?• What is the life cycle of a chicken?• What is the life cycle of a butterfly?• What is the life cycle of a frog?
RE How do the 5 pillars of Islam help Muslims show their commitment to God (Allah)?	<ul style="list-style-type: none">• How do I show commitment?• How does a Muslim show their love to God (Allah) through prayer?• How does giving to charity show commitment to God (Allah)?• How does fasting show commitment to God (Allah)?• What things are important for a Muslim when they go on Hajj?• How does a Muslim show commitment to God?
History How have Florence Nightingale and Mary Seacole shaped history?	<ul style="list-style-type: none">• Why is Florence Nightingale remembered today and what did she do in her life?• Why do you think Florence took the brave steps to go to the Crimea and who influenced her?• What did Florence do to help the soldiers and did everyone have the same opinion of her?• What were the most important achievements of Florence's life?• Why have we learnt so much about Florence and so little about Mary Seacole?• How should we remember Florence Nightingale and Mary Seacole?
Art Printing	Printing <ul style="list-style-type: none">• Cardboard/string printing tiles• The Arts and Crafts Movement use of printing tiles and patterns• Creating a printing tile• Techniques for relief on card• Experiment with different backgrounds and materials.
PE	Fundamental Movement skills: <u>Run, jump, throw</u> Awareness of others, creating power with legs to turn, burpee, choosing appropriate throws for different games, quick feet, recognising the difference between static and dynamic balances
PSHE	<ul style="list-style-type: none">• Keeping safe• Making and breaking friendships
Computing Robot algorithms	<ul style="list-style-type: none">• Can I give instructions?• What happens if I change my instructions?• Can I make predictions about what my algorithm will do?• Can I create mats and routes?• Can I design an Algorithm?• Can I de-bug errors?
Music Sounds	<ul style="list-style-type: none">• Graphic scores- vocal• Welcome to the Orchestra

Best wishes,

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